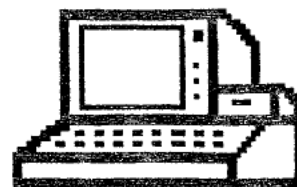


# THE VIDIOTS'

## SCOREBOARD

A BI-MONTHLY PUBLICATION BY THE  
VIDIOTS



Vol. 1  
No. 1

Aug.-Sept.  
1988

WELCOME, FELLOW  
VIDIOTS! THIS IS THE  
FIRST ISSUE OF OUR  
NEWSLETTER FOR THOSE  
OF YOU NOT LIVING  
NEAR VIDIOTS H.Q. LET  
US KNOW WHAT YOU  
THINK OF IT! WE HOPE  
ALL YOU NEW MEMBERS  
ENJOY SHARING SECRETS, SOFTWARE, &  
JUST HAVING A GOOD TIME. SO READ ON  
AND ENJOY THE NEWSLETTER AND  
WHenever YOU DISCOVER A NEW TRICK  
OR TACTIC, OR SCORE SUPER-HIGH WRITE  
IN AND LET US KNOW!!!



TONY "LINK" MORSE,  
VIDIOTS PRESIDENT



DOUBLE DRAGON (TRADEWEST)

BY: TONY "LINK"  
MORSE

THIS GAME IS TOTALLY AWESOME! IT'S  
NOT A PERFECT REPRODUCTION OF THE  
ARCADE BUT IT'S CLOSE ENOUGH. THE  
MUSIC IS RADICAL. THERE IS A WIDE  
RANGE OF CHARACTERS LIKE LINDA, A  
WHIP-BEARING WARRIOR WOMAN, ABOBO,  
A MUTANT HUMANOID, AND WILLY, THE  
BOSS WITH THE MACHINE  
GUN. THERE ARE A LOT  
OF SECRETS SO IT'S  
MORE OF AN  
ADVENTURE THAN A  
FIGHTING GAME. IT IS  
WELL WORTH ITS  
HIGH PRICE TAG. RETAIL: \$49.99 AT  
KAYBEE TOY & HOBBY. GET IT!!!!!! IS THE  
\*\*STAR\*\* OF THE N.E.S. LINEUP.



### BEYOND ZORK

INFOCOM ©  
BY: JOHN "DRAGON" PAPPAS  
BEYOND ZORK IS THE NEWEST INFOCOM  
GAME. IT TIES UP BOTH THE ENCHANTER  
TRILOGY, AND THE 3 ZORKS. THIS HAS A  
NEW EXTENDED VOCABULARY,  
ATTRIBUTES, LIKE IN D+D, AND MORE  
WEAPONS AND MONSTERS AND TREASURE  
A VIDIOT COULD SHAKE A STICK (OR  
SWORD) AT. THIS IS FANTASTIC. YOU WILL  
ENJOY THIS GAME.

THE HOTTEST TRICKS & TACTICS FROM  
THE PROS HERE AT THE VIDIOTS

DOUBLE DRAGON (TRADEWEST)  
ON MISSION 1, KILL ABOBO BY LURING HIM  
ONTO THE CONVEYOR AND KICKING HIM  
OFF THE END (DISCOVERED BY TONY  
"LINK" MORSE)  
ON MISSION 2, DON'T FIGHT CHINTAI AT  
THE END. CLIMB DOWN TWO LADDERS  
AFTER HE COMES OUT. HE'LL  
DISSAPPEAR (DISCOVERED BY MIKE  
"PITFALL HARRY" HARRINGTON)



WIZARDS & WARRIORS  
(ACCLAIM)  
KILL MALKIL BY STAYING IN  
THE UPPER RIGHT OF THE  
ROOM AND USING THE STAFF  
OF POWER (DISCOVERED BY  
WAYNE "PRO-AMSTER"

HOWLAND)

RENEGADE (TAITO)  
KILL SABU BY DROP-KICKING BEFORE  
HE PULLS HIS PISTOL (DISCOVERED BY  
TONY "LINK" MORSE)

ZORK II (INFOCOM)  
SAVE A LOT MAP AND EXPLORE MUCH.  
GET THE BLUE SPHERE FIRST BECAUSE  
IT'S EASIER. MOVE ALL THE EQUIPMENT  
YOU DON'T NEED IMMEDIATELY TO THE  
GUARDED ROOM SO YOUR LOAD DOESN'T  
GET HEAVY AND YOU DON'T LOSE ANY-  
THING (DISCOVERED BY JOHN "DRAGON"  
PAPPAS)

MASK OF THE SUN (BRODERBUND)  
LEAVE THE TEMPLE WITH THE BOWLS BY  
MOVING THE URN FROM ONE PEDESTAL  
TO THE OTHER.

### SPECIAL NOTICE

SPECIAL THANKS TO ALL WHO  
CONTRIBUTED TO THE FIRST NEWS  
LETTER. A VERY SPECIAL THANKS TO  
THE DRAGON FOR PRINTING THE  
ORIGINAL COPY ON HIS COMPUTER. LET'S  
ALL SEND HIM VERY LARGE SUMS OF  
MONEY. NO, JUST KIDDING... BUT  
REALLY, MY BIRTHDAY IS IN AUGUST)

WE ARE ACCEPTING ARTICLES. SEND  
THEM TO:

# VIDIOTS N.E.S. GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
WAYNE HOWLAND	WW	FINISHED
TONY MORSE	PO	FINISHED
TONY MORSE	RG	FINISHED
BRIAN LEMIRE	RG	FINISHED
MIKE HARRINGTON	SP	FINISHED
BRIAN LEMIRE	KK	FINISHED
JIMMY BLEAU	KK	FINISHED
TONY MORSE &	SK	GDV 64
MIKE HARRINGTON		

## VIDIOTS APPLE II HONOR ROLL

PLAYER(S)	GAME	SCORE
JOHN PAPPAS	SH	767,020
TONY MORSE	MP	22,890
MIKE HARRINGTON	EV	FINISHED
JOHN PAPPAS	Z3	FINISHED
TONY MORSE &	Z2	FINISHED
JOHN PAPPAS		

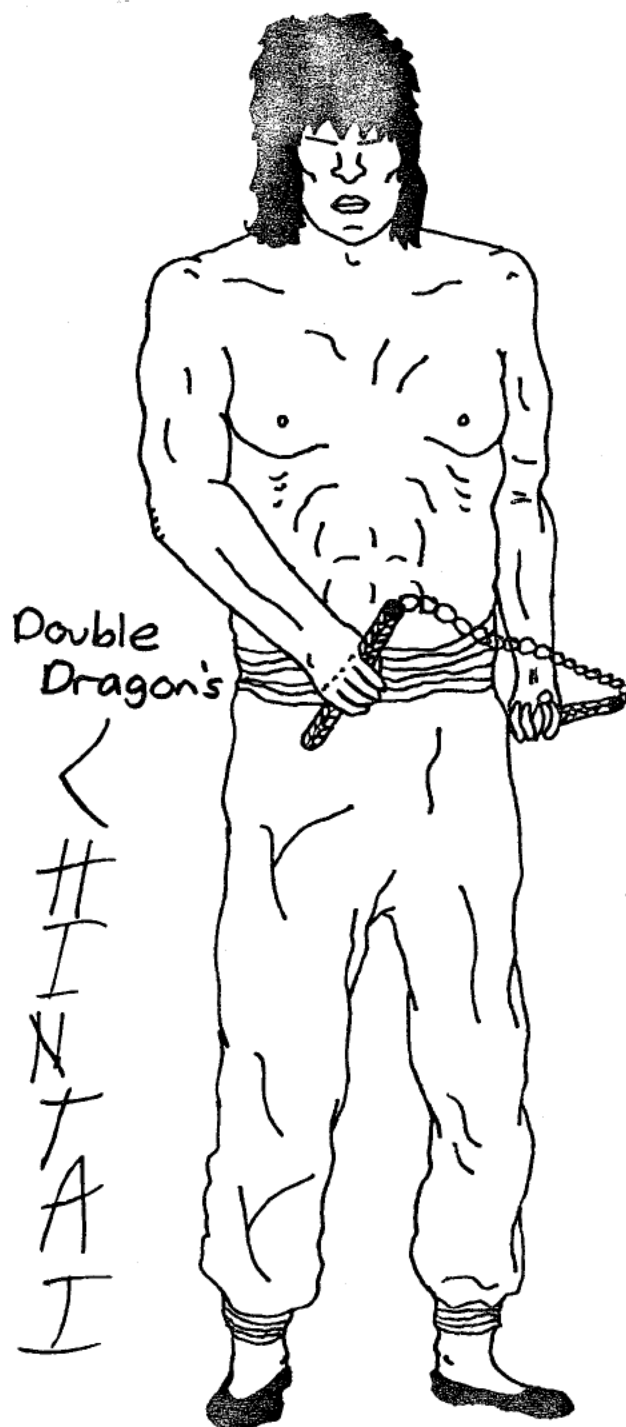
WW= WIZARDS & WARRIORS  
 PO= MIKE TYSON'S PUNCH-OUT!!  
 RG= RENEGADE  
 SP= SUPER PITFALL  
 KK= THE KARATE KID  
 SK= SOLOMON'S KEY  
 SH= SPY HUNTER  
 MP= MOON PATROL  
 EV= EVOLUTION  
 Z3= ZORK III  
 Z2= ZORK II

This months artist's corner →  
 picture was drawn by Mike  
 Harrington.

This Ends our Newsletter. Hope you  
 liked it! Next one comes in October.  
 See you in two months!

## NOTES & NOTICES

NOTICE TO INFOCOM FANS!  
 IJohn Pappas will answer  
 all ?'s regarding Infocom  
 games. Write to him at  
 address on front.  
 IHEY ZELDA FREAKS! I will  
 answer any Zelda ? you  
 can think of. Write to  
 Master Link or call  
 No collect calls  
 please.  
 IWANT A NOTE OR NOTICE  
 HERE? Send to notes &  
 notices, c/o Master Link.



# THE VIDIOTS'



## Scoreboard

Vol. 1 No. 2

Sept. 1988

A MONTHLY  
PUBLICATION BY "THE VIDIOTS"

HELLO AGAIN, VIDIOTS! WELCOME TO ISSUE NUMBER 2 OF THE NEWSLETTER. WE HAVE SOME IMPORTANT NEWS FOR YOU. WE HAVE DECIDED TO GO MONTHLY. ALSO, WE HAVE DECIDED TO DRASTICALLY CHANGE THE NEWSLETTER, COMBINING HAND DRAWN MATERIALS AND HAND-WRITTEN ARTICLES WITH COMPUTER GRAPHICS AND DESIGNS. TELL US HOW YOU LIKE IT! YOU CAN CONSIDER THE FIRST ISSUE A "PROTOTYPE" IF YOU WISH. ENJOY THE SEPTEMBER ISSUE OF "THE VIDIOTS' SCOREBOARD."

TONY "LINK" MORSE,  
VIDIOTS' PRESIDENT

*Tony "Link" Morse*

### REVIEWS: In this issue

Tiger-Heli  
Mask of the Sun  
Rambo

FEATURE ARTICLE  
THE LINK Conspiracy

#### TIGER-HELI (Acclaim) Written by Tony "Link" Morse

This is a great game. In 1986, it won 3rd place for Video Game of the Year. It has been reproduced as a home game wonderfully, almost perfectly. You must fly the incredible Tiger-Heli stealth helicopter with turbo speed, 4 missile cannons and two bomb ports through a classified area. We here at Vidiots H.Q. like to call it Iran. You destroy everything. EVERYTHING. Trees, cars, houses, ships, tanks, planes, hospitals, railroad signs, you see it, kill it. You can dock up with little red helis which will launch 4 sideways missiles. Grey little helis give double forward shooting power. Though we don't know of an end, if there is one, it's hard to get to. The game gets nearly impossible after the third heli-port. The music is good, the graphics are great, and that should say it all. Retail: \$34.99 at Zayre Department store. Get it!!

#### RAMBO (Acclaim) Written by: Tony "Link" Morse

RAMBO. Think of it. Sounds like a stupid game, right? Wrong! It's great. It takes a while to learn, but it's worth it. And once you understand it, you'll love it. You have 6 weapons: Combat Knife, Throwing Knife, Bow + Arrows, Exploding Arrows, Machine Gun and Grenades. Also there are 'attributes' of Life Points and Experience Points (EXP). There are strength levels, like the technical levels in Double Dragon, 7 in all. These make your weapons stronger. There are people you must talk to. Rambo even looks like Stallone- big and dumb. You even have to choose what he will say in response to a question. There are Mission Codes- it's a password-pak. They are 32 characters long. They take 3 minutes to input. But they save positions that are really hard to get to. It's superb. Retail: \$36.99 at Zayre Department store. Get It! Worth more than that- it's a bargain.

Last September, Nintendo announced to Fun Club members that Zelda II- The Adventure of Link would be released in December of 1987. By the time Christmas rolled around, there was no Link under the Christmas tree. Naturally, disappointed Fun Club members phoned Nintendo's hotline and asked why. Nintendo answered by saying it wasn't completely finished yet and would be finished by February 1988.

Valentine's Day arrived and there were no love-letters in the mailbox from Link. Again, Fun Club members called and asked why. This time Nintendo announced a release date for May 1988.

Mother's Day came, and still no Link. By This time, most members were sick of waiting and didn't call. Those who did were told that it would be in their favorite video-game store by mid-July.

It is currently mid-July and there are no Links in the stores. For those die-hard video-game buffs who called this time, they were told it WILL be released this fall.

The prolonging date changes were making the Vidlots very frustrated, but most of all angry! We were sick of waiting and we were curious why Nintendo continued to hold back Link, but for what reason? This was a question that had to be answered, so the Vidlots formed an investigation. The Vidlots' President, Tony Morse, and Vidlots' Vice-President Mike Harrington led the investigation. We developed a theory, based upon the prolonging date changes.

This is our theory. Somewhere around December 1987, Nintendo realized that if they were to release Link when it was ready, no one would purchase The Legend of Zelda anymore. Before they realized this, Nintendo had already announced the release of Link. This was their problem. They held back Link until Zelda broke sales records. This was not now enough, they had grown greedy with their economical success. Nintendo decided to release Link in the fall of 1988, and have it sell right on into Christmas, or will they drive Zelda into the ground?

Returning to our theory... we believed in our theory very strongly, because it made sense and it had potential of being factual material if we did some investigating. To confirm our theory, we needed good, hard-core evidence- which we found. The Vidlots' investigation uncovered a statement made on behalf of Nintendo in the N.E.S. manual for the N.E.S. The statement clearly read: "Look for this seal on all software and accessories for your Nintendo Entertainment System. It represents Nintendo's commitment to bring you only the highest quality products. Items not carrying this seal have not been approved by Nintendo, and are not guaranteed to meet our standards of excellence in workmanship, reliability, and most of all, entertainment value." This statement was referring to Nintendo's seal of

LINK CONSPIRACY

CONTINUED ON PAGE THREE

ZELDA II

The Adventure of  
**LINK**

held back by  
Greedy

approval. Our point made here is: If Nintendo claims to be so dedicated to the consumer, then how can they let their greed override that certain loyalty? This was still not enough proof, it was only a matter of interpretation.

This leads us to operation "phone bug," or phase 3 in our investigation. Operation phone bug was designed to phone Nintendo's hotline, plead our theory, and wait for a response. The first time we called, we were not given a chance, we were hung up on. The second time we phoned, we were told another humdinger Nintendo lie which stated Nintendo can't produce enough Links to reach their destinations. The third time we called, we got results. The operator was very calm and understanding, and listened thoroughly to our theory. He admitted peacefully that our theory was indeed correct and Nintendo was holding back Link for economical reasons.

So there it is. The REAL reason why Link hasn't been released. No lies, no hype, and no more of Nintendo's excuses. The plain truth.

We would like to close this article with a question to Nintendo from the Idiots: How can you not tell the truth to the consumer, and print lies, and excuses, holding back the truth?

If you are interested in signing a petition favoring this article, phone \_\_\_\_\_ and ask for Mike, or phone \_\_\_\_\_ and ask for Tony.



## Computer review

THE MASK OF THE SUN IS ONE OF THE FEW INTERACTIVE FICTION-TYPE GAMES FROM BRODERBUND SOFTWARE. STILL, IN MY OPINION, IT RIVALS SOME INFOCOM GAMES. I KNOW NOT MANY PEOPLE WILL AGREE WITH ME ON THAT, BUT SO WHAT, I KNOW ONE WHO WILL. THE STORY STARTS OUT LIKE THIS: YOU ARE MAC STEELE, A DETECTIVE WHO LOST A BET TO FRANCISCO ROBOFF. NOW YOU ARE FORCED TO WEAR AN ACCURSED AMULET FOR THE REST OF YOUR SHORT LIFE. YOUR ONLY HOPE OF REMOVING IT IS THE MASK OF THE SUN. YOU SEEK THE HELP OF PROF. DePEREZ AND HIS STUDENT, RAUL. RAUL HELPS YOU ON HIS QUEST, ALTHOUGH HE WILL DIE ON YOUR QUEST. WHAT YOU MUST DO IS FIRST FIND THREE TEMPLES AND FIND PEOPLE WHO WILL GIVE YOU HINTS IF YOU TYPE "ASK". THERE ARE MANY RIDDLES TO SOLVE. I WILL START YOU OUT NICELY AND ANSWER A FEW FOR YOU: GO SW IN THE GAS ROOM, BUT SAVE FIRST. KILL THE SKELETONS BY HITTING THEM WITH YOUR AMULET. THE MASK OF THE SUN HAS BLUE EYES, NOT BLACK ONES. LOOK ON THE IDOL FOR A SECRET PASSWORD. IF YOU SEE DAYLIGHT IN THE LAST PYRAMID YOU HAVE GONE THE WRONG WAY; IT IS AN ENDLESS PASSAGE. WELL, HERE IS ONE I WON'T GIVE YOU THE ANSWER TO. I DO KNOW IT THOUGH. "ITS MAKER HAS NO USE FOR IT; ITS BUYER HAS NO NEED FOR IT; ITS USER CAN NEITHER SEE NOR FEEL IT. OF WHAT DO I SPEAK?" IF YOU WANT THIS PROGRAM, SEND EITHER TWO SINGLE-SIDED OR ONE DOUBLE-SIDED 5.25 INCH FLOPPY DISK ALONG WITH A POSTAGE-PREPAID DISK MAILER TO:

# ARTIST'S CORNER

## "THE VIDIOTS" N.E.S. GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
WAYNE HOWLAND	CO	FINISHED
BOB DOUGLAS	CO	FINISHED
MIKE HARRINGTON	CO	FINISHED
TONY MORSE	CO	FINISHED
MIKE HARRINGTON	SM	FINISHED
BOB DOUGLAS	CM	FINISHED
TONY MORSE	WW	FINISHED
TONY MORSE	KK	FINISHED
TONY MORSE	PW	FINISHED

CO = Contra  
 SM = Super Mario Bros.  
 CM = Commando  
 WW = Wizards & Warriors  
 KK = The Karate Kid  
 PW = Pro Wrestling

## "THE VIDIOTS" APPLE II GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
TONY MORSE	MS	FINISHED
MIKE HARRINGTON	WC	FINISHED

MS = The Mask of the Sun  
 WC = Where in the World is Carmen Sandiego?

NOTE ! Vidiots, we're getting lots of Nintendo scores but not enough computer scores! Come on, guys! Let's have some awesome Apple scores!



AKKLAIM'S  
 Rambo!

DRAWN BY  
 MIKE "PITFALL  
 HARRY"  
 HARRINGTON

## DEADLY TOWERS (Bröderbund) written by Tony "Link" Morse

From what I've heard, Deadly Towers is supposed to be a lousy game. Nothing could be further from the truth! This one cool game. You are Prince Myer and this is your mission: Burn down the 7 bell towers and defeat Rubas, king of devils. Not easy. You first must find the underground. Then you must enter a chamber. Then you climb up to the tower. Then defeat the tower boss. Then get the bell. Then go all the way back to the Underground and burn it in the Sacred Flame. If you find a dungeon, you are a hurtin' unit. The entrances are invisible. Each dungeon has over 200 rooms- and only one exit. If you find the exit, you are pretty lucky. But if you find an invisible portal and are sent to a "Parallel World" forget it- these have twice as many enemies and harder-to-find exit portals. If you like adventure games and love challenging games- Deadly Towers is for you. ■

Page  
 Four

# the vidiots' SCOREBOARD



A Periodic Publication by "The Vidiots"  
Volume 1 Number 3  
September 1988

Hello again, Vidiots! This is the third issue of the newsletter. As you can see, it is once again different. We are still experimenting with it until we find the perfect format. Also, the newsletter no longer can be published monthly. Because most members will be going back to school (the average age of members is 14-15) we can't produce it as fast. So if you want more newsletters, send in more articles! Until then, we will produce whenever we can. That could be once a month, once a week, or once a year. Enjoy issue 3 of the Scoreboard.

*Tony "Link" Morse*

Tony "Link" Morse,  
Vidiots President

GUN.SMOKE (Capcom) written by Tony "Link" Morse

When I first saw the ad for this game, I thought it was so stupid I almost burned it. Then, to add to it, a new Vidiot, Alan "Chief Gun.Smoke" Giorgi said it wasn't that good. But lately he had said he was beginning to enjoy the challenge of it. I finally decided to borrow it in exchange for Ice Hockey. I was surprised at how much fun this game is! The scenerio isn't all that good, but the graphics are superb. You have to kill the bandits and get extra items, and as in almost all of Capcom's games, the ultimate prize is the Yashichi. This time, though, there's two. Red ones give you an extra life. Blue ones make you temporarily indestructable. If you like games like Commando and Ikari Warriors, you will definately like this game. And if you need a break from the hard, Zelda-Type adventure games, this is what you need. I really enjoy this game and think you will too. Oh by the way, does anyone know the significance of the period in the name 'Gun.Smoke'?

METAL GEAR (Ultragames) written by Tony "Link" Morse

We all have been anxiously awaiting the release of Metal Gear, the premire game from Ultra Software [Ultragames]. If Skate or Die, Defender of the Crown and T.M.N.T. are half as good as this, Ultra will definately be THE best liscencee company (Better than Tecmo!) for the N.E.S. This game is a combination of Commando and The Legend of Zelda. It is set in Heaven World (no, not like Kid Ic) and you have to destroy the evil Metal Gear, a gigantic missle with nuclear powers capable of annihilating the world. It can and will be launched from anywhere on Earth if you cannot stop CaTaffy in time. Unless you have been living in a cave, I don't have to tell you about all the weapons. Just check the ad in the Fun Club News. It is definately the best game of the summer and it is just simply radical. If you have the opportunity to get it, do so. You cannot be dissapointed.

**SPECIAL THANX TO MIKE "PITFALL HARRY" HARRINGTON**

and Alan "Chief Gun.Smoke" Giorgi. And Welcome,  
to new members Jeremy "Questor" Nicholson, Paul  
"Billy Bob" Grover and Aaron "Solid Snake" Imper

They're hot, they're helpful, they're here!  
THE HOTTEST TRICKS & TACTICS FROM THE PROS AT THE VIDIOTS

DOUBLE DRAGON (Tradewest)

KILL WILLY by catching him off-guard with an elbow punch as soon as the door opens (he comes after the two Rowpers). Then side-step so he can't use his machine gun. Kick him with regular kicks and try to pull his hair. Then kick him with 4 kicks and toss him over your shoulder. If you get shot, Jump-Kick as soon as you're up so you don't get shot again. You should kill him if you just do this and don't get fancy. The Shadow boss (your brother Jimmy) is easier. Just trap him into a corner and do everything. (These tricks discovered by Tony "Link" Morse)

CONTRA (Konami)

GET 30 FREE LIVES by punching in the following code when the music starts: Up, Up, Down, Down, Left, Right, Left, Right, B, A, Start. (Courtesy of Konami, Inc.)

MAJOR LEAGUE BASEBALL (LJN)

AMERICAN LEAGUE LEADERS are the best to use in the All-Star game. Here are the top players in their positions:

Infielders (top 4)

BA: .350, Brewers	.339, Tigers	.337, Yankees	.326, Indians
RBI: 122, Red Sox	121, A's	119, Yankees	117, Mariners
HR: 48, A's	35, Twins	34, Twins	34, A's

Outfielders (top 3)

BA: .333, Twins	.330, Tigers	.324, Red Sox
RBI: 127, Blue Jays	119, A's	112, Indians
HR: 49, Blue Jays	36, Brewers	34, A's

Catchers

BA: .321, White Sox  
RBI: 88, Tigers  
HR: 29, Tigers

Pitchers (top 3)

SO: 250, Mariners	241, Red Sox	240, Brewers
ERA: 1.47, Red Sox	1.92, Tigers	2.20, Brewers
W-L: 21-8, Red Sox	21-11, Brewers	20-9, Tigers

(This chart formulated by Mike "Pitfall Harry" Harrington)

## mini - REVIEWS



GAUNTLET (Tengen) Written by Jeremy "Questor" Nicholson  
This game is totally rad! Choose between Thor, the warrior, Thyra, the valkrie, Merlin, the wizard, and Questor, the elf. Each has thier own special powers. For instance, Thor has the strongest shots, but isn't as fast as Questor. There are a lot of mazes. You can play two people at once, too. This is cool. Buy it! Retail: \$49.99 at Kaybee Toy & Hobby.

GUMSHOE (Nintendo) Written by Jeremy "Questor" Nicholson  
Gumshoe is an O.K. game but it's really hard and boring. It just goes on and on, so if I were you, I wouldn't get it. Retail: \$35.95 at Toys 'R' Us in Albany, N.Y.



# SEND IN ARTICLES!

And scores! And Reviews! And Drawings! We want them all. We need your input. This Means Everyone! Send your stuff to: The Vidiots' Scoreboard  
Attn: Publication Dept. c/o Master Link,  
. Remember: No articles & stuff, no newsletter.

## NOTES & NOTICES

=====

SOFTWARE TRADING PARTNER wanted. Must have wide selection of Apple IIgs compatible games. Write to  
And send game list!

=====

NEW VIDIOTS are always wanted. If you know someone who would like to join, send their name, nickname, game list, age, address & phone # to Vidiots Application Dept., c/o Master Link,

## "THE VIDIOTS" N.E.S. GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
TONY MORSE	DR	FINISHED
TONY MORSE	RA	FINISHED
ALAN GIORGI	ZL	BOTH QUESTS
ALAN GIORGI	MG	FINISHED
TONY MORSE	GS	FINISHED

DR = Double Dragon  
RA = Rambo  
ZL = The Legend of Zelda  
MG = Metal Gear  
GS = Gun.Smoke

## "THE VIDIOTS" APPLE II GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
TONY MORSE	HR	18,905

HR = Highrise

VIDIOTS!!!!!!!!!!!!Where are the Awesome Apple scores we so desperately need??? In your computer! Bring 'em out! And soon!

C  
O  
A  
R  
T  
I  
S  
T  
S



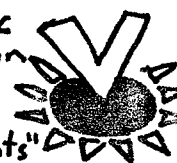
Billy  
Bob  
from  
Capcom's  
GUN.SMOKE

Drawn By  
The Master  
Link

# THE VIDIOTS'

## Scoreboard

A periodic  
publication  
by  
"The Vidiots"



VOL. 1  
NO. 4  
November  
1988

### IN THIS ISSUE:

2 big computer  
reviews

SMB2 of last.

RBI Base  
ball

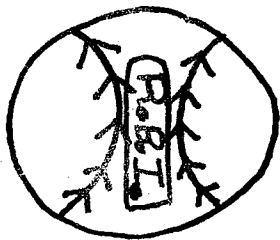
The MAIN EVENT  
Monster Review

HARDBALL! (Accolade) written by Tony "Link" Morse

This is the Bases Loaded of Apple games. The graphics are unbelievable! And you can have Intentional walks, position changes, outfield shift, infield go to double-play depth and anything else possible in the world of baseball. The umpire actually calls strikes with his voice and hand. It takes a while to get used to the controls, but this game is fantastic. If yo don't have a Nintendo but have a IIGs, this is the best baseball game you can buy. It's on a micro-disk, though, so sorry, IIE, II+ & IIC owners.

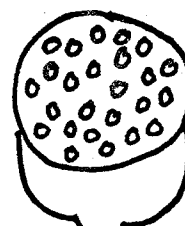
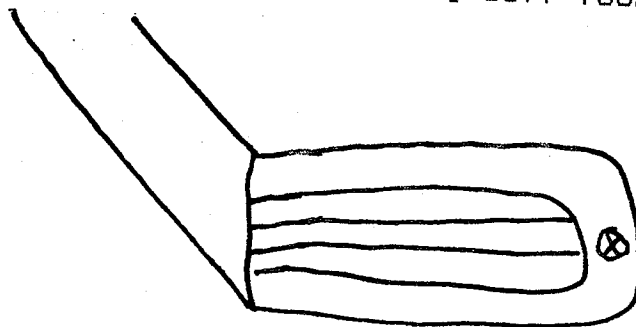
R.B.I. BASEBALL (Tengen) Written by Tony "Link" Morse

R.B.I. Baseball is an awesome game. The rosters are not very accurate, however, they appear to be from 1986. It is very realistic and the speeds of pitchers and runners make you want to choose your team carefully. If you have to bring in a reliever, do so with caution: you only have a 4-man rotation. You'll have 4 pinch-hitters, but it's safer to hit for the pitcher with them. This game is cool, but personally, I'm still waiting to get Bases Loaded.



MEAN 18 (Accolade) Written by Tony "Link" Morse

Mean 18 is a very realistic golf game for the Apple IIGs. Personally, I try to stay away from golf games, but this one caught my eye. You putt, drive, hit out of sand traps, everything. You can even design your own greens for practice. This is a cool golf game but it's hard to learn all the controls. I still haven't figured out how to control the swinging strength. Golf fans, this is for you. It's even better than Lee Travino's Fighting Golf looks.



Page  
1

THANKS: Brian "Star Man" LeMire & Mike "Pitfall Harry" Harrington

# THE MAIN EVENT (Konami) Written by Tony "Link" Morse

This is THE best arcade sports game I've ever played! Tag-team wrestling at its finest. Choose from any of 8 wrestlers: El Condor, Conan the Great, The Maui Mauler, Kamakzie Ken, San Antonio Smasher, Saturn Six, Alan the Empire and Bigfoot Joe. There are about 100 moves, including Drop Kicks, Figure-four Leglocks, Boston Crabs, Camel-Clutches, and Bear Hugs. The announcers call all the shots, from saying "Good Teamwork" when your partner makes a save to "Cheap Shot Artist" when you do illegal moves, like choke holds or biting. Controls are simple: a joystick, a tag button, and an 'action' button. The action button and joystick do all your moves. Mastering them takes time, but it's worth it. You get free power for winning, and you can play 4 at once. And hot off the presses after every match is Wrestling World Magazine, showing your official KWF (Konami Wrestling Federation) ranking. Let's hope Konami makes a home version, but until then, this arcade game will try to eat a lot of your money. Let it!!!

## "THE VIDIOTS" N.E.S. GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
TONY MORSE	MG	FINISHED
TONY MORSE	LW	FINISHED
TONY MORSE	DE	FINISHED
ALAN GIORGI	CO	FINISHED
TONY MORSE	JA	FINISHED
MG = Metal Gear		
LW = Legendary Wings		
DE = Deadly Towers		
CO = Contra		
JA = Jaws		

## "THE VIDIOTS" APPLE II GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
JOHN PAPPAS	WC	FINISHED
JOHN PAPPAS	WB	FINISHED
WC = Where in the World is Carmen Sandiego?		
WB = Wishbringer		

VIDIOTS!!  
Send In  
MORE  
SCORES!!  
and  
Soon!

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# V I D I O T S' TOP 5

Here it is! Our Top 5. Determined by you, the Vidiots. Out of a maximum of 30 points here are YOUR favorite games:

1. METAL GEAR-19
2. DOUBLE DRAGON- 18
3. SUPER MARIO BROS.- 12
4. THE LEGEND OF ZELDA- 10
5. METROID- 8

TO VOTE FOR YOUR TOP 5 FOR ISSUE 5, CALL  
OR WRITE TO TOP 5, c/o Master Link,  
Nov. 30. Must be in by

SUPER MARIO BROS. 2 (Nintendo) written by Tony "Link" Morse

This is an unbelievable game! The best game since 'Zelda. It's fun, it's challenging, the graphics are good and the music is great. Choose from Mario, Luigi, Toad or Princess Toadstool. Toad is definitely the best to choose- he's strong and pretty quick. Mario is too slow and too weak, Luigi is too hard to control. Princess Toadstool is the weakest of them all, but she can float over some of the most dangerous terrain, so she's a good character to take. This is an absolutely radical game. You positively MUST get this game at all costs!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Hi again, Vidiots! Hope you enjoyed this issue.

Send more stuff in Real Soon!

For "Cur" Mm TONY "LINK" MORSE,  
Vidiots President

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GREATEST  
Vidios-mag in  
UNIVERSE

# the vidiots' SCOREBOARD



A Periodic Publication by "The Vidiots"  
Volume 1 Number 5  
December 1988

## IN THIS ISSUE

Zelda 2  
Bases Loaded  
Milon's Secret  
Castle

Life Force  
and....

ANYTHING ELSE  
WE CAN  
CRAM INTO  
HERE!!!!

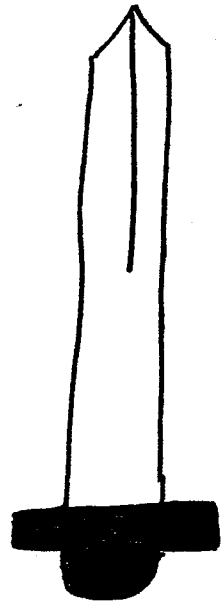
Hello again, fellow Vidiots!! Although Nintendo stole our name in Nintendo Power #3, we'll still call ourselves that to spite them. Now, on to the BIG news. The Vidiots have truly expanded nationwide. We now have three branches: the North Adams branch, the Pittsfield Branch, and the West Coast branch. The reason for this is because our Vice President, Mike "Pitfall Harry" Harrington is moving to Pittsfield. He will now be president of that branch. The West Coast branch consists of our three Honorary Members: Aaron "Solid Snake" Imper, Chuck "Silver Arrow" Tucker and Brett "Warlox" Gow. Well, let's not hold up anymore. Big reviews this issue... so let's get to it!!!

*Ton "Link" Morse*

Tony "Link" Morse,  
Vidiots' North Adams Branch President.

## ZELDA II- THE ADVENTURE OF LINK (Nintendo) by Master Link

Yes!! Yes!! It's finally out!! After a year of waiting, Link has been released, and The Master Link was one of the first to get it. Absolutely, positively AMAZING!! Terrific graphics. Terrific music. I love it! Ganon has been revived by sprinkling Link's blood on his ashes. He has returned to cast a sleeping spell on Princess Zelda and wreak havoc again. You, as Link, are now approaching your 16th birthday. And you must set out on your most adventuresome quest yet. There are six palaces and a giant castle. You must place crystals in the heads of six ancient statues in the palaces which are heavily guarded. Your old enemies from Zelda I: Octoroks, Stalfos, Goriyas and Molblins are back. They're more powerful than ever. Stalfos have shields and are now expert swordsmen. Goriyas shoot 3 boomerangs at a time. Molblins not only throw spears, but at different heights and speeds. And Octoroks not only spit rocks, they jump up and down to get a better shot!! It is in overhead and horizontal view as well. More weapons. And you have Magic: Shield, Jump, Life, Fairy, Fire, Spell, Reflect and Thunder. You also have experience points. Towns are where you will learn magic and swordsmanship. But beware, the innocent-looking people could be Ganon's henchmen in disguise, waiting to strike when Link talks to them. Get this game if you can find it!! Retail: \$42.95 at Kmart. It's so great, it makes The Legend of Zelda look like Donkey Kong Jr. Math.



ZELDA II-  
The Adventure of  
LINK

BEST WISHES TO MIKE "PITFALL HARRY" HARRINGTON

Who will now be president of the Pittsfield branch. Good Luck with the new branch and keep in touch! f/ Master Link & the N.A. branch.

↖ Gonna miss ya, buddy.

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MILON'S SECRET CASTLE (Hudson Soft) by Tony "Link" Morse

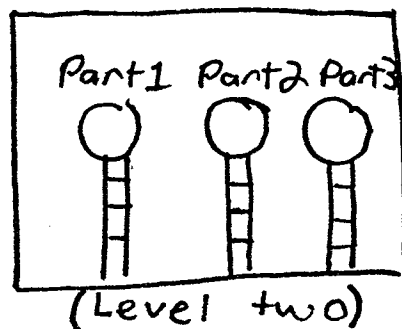
I have mixed feelings about this game. The graphics are terrible. They look like something from Atari. The music isn't bad, but it's not like S.M.B. 2 or Zelda. But this game is a lot of fun!! You are a little wizard named "Milon" and you are armed with magical bubbles. You have to look for money and secret items in rocks. If you get all the items from a stage you fight a demon for a crystal ball. There are bonus stages where you must catch notes for points while avoiding flats. It's okay, but I wouldn't pay more than \$35 for it.

BASES LOADED (Jaleco) written by Tony "Link" Morse

Unbeliveablely realistic!! The umpire calls balls, strikes, outs, walks, pitching changes, safe, foul. The crowd yells "You bum!" when you strike out with the Bases Loaded. The pitcher shows shock when you hit a home run while the batter high and low-fives his teammates. The batter even yells "Ow!" when you hit him. The graphics are super. You even see the pitcher nod yes & no to the catcher. The pitchers and batters all look different, too. The pitcher also pitches differently with runners on base. The music is awesome!! This is THE best baseball game I've ever played. Get it at all costs!! Retail: \$45.99 at Toy Works in Pittsfield, MA.

LIFE FORCE (Konami) written by Brian "Star Man" LeMire

Life Force is a good game to buy. Why? Because it's challenging and fun. The best things you can get are Missles, Ripple, Laser, Options, and Force out of all six things. You can get this game just about anywhere where the N.E.S. games are sold. Life Force's second level, near the end, when you get to the thing blocking your way, shoot the things on the side and the jets that come up. Then shoot one part at a time. The jet, the Vic Viper, is you. 'Nuf said! Look at the intruders face (level two) he has a smile, nose, and eyes above the nose.



# TOP 5

MAX: 40 PTS

1. SUPER MARIO BROS. 2 25 pts.
2. CASTLEVANIA 13 pts.
3. SUPER MARIO BROS. 12 pts.
4. METROID 11 pts.
5. MIKE TYSON'S PUNCH-OUT!! 9 pts.

## "THE VIDIOTS" N.E.S. GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
TONY MORSE	ME	257,100 27 WINS *
TONY MORSE	ST	FINISHED

ME = The Main Event \*  
ST = Super Mario Bros. 2

## "THE VIDIOTS" APPLE II GAME HONOR ROLL

PLAYER(S)	GAME	SCORE
TONY MORSE	MP	33,340
JOHN PAPPAS	HM	LEVEL 7

MP = Ms. Pac-Man  
HM = Hard Hat Mack

## NOTES & NOTICES

Yo Warlox! Thanx 4 the advice  
. I'll keep U posted! f/Master Link  
P.S. I need help on Adv. of Link!

We wish a very special welcome to  
Stephanie "Birdo" Sutton, who has  
become a member of the West Coast  
Branch, our first female Vidiot.

Vidiots!! Please send more articles &  
Scores in!!! Same address as top 5.

Note! Next issue will be Vol. 2 #1.

Want a note or notice here? Send it in!

Adress for all articles, scores,  
top 5, etc.: The Vidiots. c/o  
Master Link,

or phone  
No collect calls,

please.

\*NOT an N.E.S. game- it's  
an arcade game

This ends the last Scoreboard on 1988. See you next year, Vidiots! And please  
Vidiots, West Coast Members too, send in more articles! No articles,  
no newsletters.